**Java Singleton Pattern**

<https://www.hackerrank.com/challenges/java-singleton/problem>

"The singleton pattern is a design pattern that restricts the instantiation of a class to one object. This is useful when exactly one object is needed to coordinate actions across the system."  
- [Wikipedia: Singleton Pattern](https://en.wikipedia.org/wiki/Singleton_pattern)

Complete the *Singleton* class in your editor which contains the following components:

1. A *private Singleton* non parameterized constructor.
2. A *public* String instance variable named *str*.
3. Write a *static* method named *getSingleInstance* that returns the single instance of the *Singleton* class.

Once submitted, our hidden *Solution* class will check your code by taking a String as input and then using your *Singleton* class to print a line.

**Input Format**

You will not be handling any input in this challenge.

**Output Format**

You will not be producing any output in this challenge.

**Sample Input**

hello world

**Sample Output**

Hello I am a singleton! Let me say hello world to you